Cub's Code of Conduct

Students at Fayetteville Elementary School should be: <u>Respectful</u>, <u>Obedient</u>, <u>Attentive</u>, and <u>Responsible</u>

	<u>R</u> espectful	<u>O</u> bedient	<u>A</u> ttentive	Responsible
Classroom	 Maintain personal space Be kind in your words and actions 	 Raise your hand on voice level 0 for permission to speak Keep hands and feet to self 	• Look and listen to the speaker	 Be prepared for class Complete all assigned tasks Report problems and injuries to nearest adult
Playground	 Include everyone Share equipment Use your words to handle problems 	 Play in assigned areas Use equipment appropriately 	 Line up quickly Watch for my teacher and for others 	 Enter building on voice level 0 Report problems and injuries to nearest adult
Hallways	 Maintain personal space Use voice level 0 	 Keep hands and feet to self Allow adults to open the door for staff and visitors 	 Watch my teacher Walk on the right side, first white block 	 Walk slowly Face forward Report problems and injuries to nearest adult
Restrooms	 Respect privacy Use voice level 0 	 Use water and supplies wisely Use the bathroom for intended purposes and then exit 	 Follow occupancy guidelines 	 Flush the toilet Clean up after yourself Wash hands with soap and water Report problems and injuries to nearest adult
Cafeteria	 Use good table manners Use kind words 	 Follow adult directions Talk at voice level 2 during appropriate times Raise your hand for permission to get out of your seat 	• Respond to quiet signal	 Get everything you need before exiting lunch line Clean your area Line up quickly Report problems and injuries to nearest adult
Bus	 Use voice level 2 Use kind words Keep all food items in your backpack 	 Follow driver's directions Sit facing forward with your back against the seat Keep body parts inside the bus and to yourself Stay in your seat until you get to your stop 	 Use voice level 0 when crossing rail- road tracks or backing up Watch for your stop 	 Report problems and injuries to bus driver Make sure you have all your belongs and trash before exiting